

rtslib

API Documentation

August 3, 2011

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1 Package rtslib

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1.1 Modules

- **loop:** Implements the RTS SAS loopback classes.
(Section 2, p. 4)
- **node:** Implements the base CFSNode class and a few inherited variants.
(Section 3, p. 11)
- **root:** Implements the RTSRoot class.
(Section 4, p. 15)
- **target:** Implements the RTS generic Target fabric classes.
(Section 5, p. 18)
- **tcm:** Implements the RTS Target backstore and storage object classes.
(Section 6, p. 33)
- **utils:** Provides various utility functions.
(Section 7, p. 60)

1.2 Variables

Name	Description
__url__	Value: 'http://www.risingtidesystems.com'
__description__	Value: 'API for RisingTide Systems generic SCSI target.'

continued on next page

Name	Description
--package--	Value: 'rtslib'

2 Module rtslib.loop

Implements the RTS SAS loopback classes.

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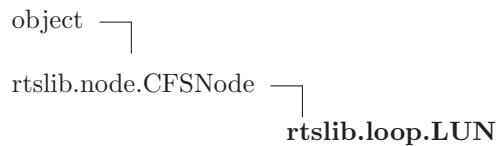
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2.1 Variables

Name	Description
<code>__package__</code>	Value: 'rtslib'

2.2 Class LUN



This is an interface to RTS Target LUNs in configFS. A LUN is identified by its parent Nexus and LUN index.

2.2.1 Methods

<code>__init__(self, parent_nexus, lun, storage_object=None, alias=None)</code>	
A LUN object can be instantiated in two ways:	
<ul style="list-style-type: none"> • Creation mode: If <i>storage_object</i> is specified, the underlying configFS object will be created with that parameter. No LUN with the same <i>lun</i> index can pre-exist in the parent Nexus in that mode, or instantiation will fail. • Lookup mode: If <i>storage_object</i> is not set, then the LUN will be bound to the existing configFS LUN object of the parent Nexus having the specified <i>lun</i> index. The underlying configFS object must already exist in that mode. 	
Parameters	
<code>parent_nexus:</code>	The parent Nexus object. (<i>type=Nexus</i>)
<code>lun:</code>	The LUN index. (<i>type=0-255</i>)
<code>storage_object:</code>	The storage object to be exported as a LUN. (<i>type=StorageObject subclass</i>)
<code>alias:</code>	An optional parameter to manually specify the LUN alias. You probably do not need this. (<i>type=string</i>)
Return Value	
A LUN object.	
Overrides: <code>object.__init__</code>	

<code>__str__(self)</code>	
<code>str(x)</code>	
Overrides: <code>object.__str__</code> <code>exitit</code> (inherited documentation)	

<code>delete(self)</code>	
If the underlying configFS object does not exist, this method does nothing. If the underlying configFS object exists, this method attempts to delete it.	
Overrides: <code>rtslib.node.CFSNode.delete</code>	

Inherited from rtslib.node.CFSNode(Section 3.2)

`__nonzero__()`, `get_attribute()`, `get_parameter()`, `list_attributes()`, `list_parameters()`, `set_attribute()`, `set_parameter()`

Inherited from object

`__delattr__()`, `__format__()`, `__getattr__()`, `__hash__()`, `__new__()`, `__reduce__()`, `__reduce_ex__()`, `__repr__()`, `__setattr__()`, `__sizeof__()`, `__subclasshook__()`

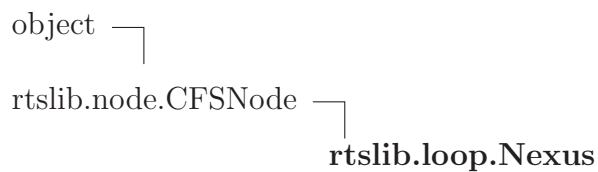
2.2.2 Properties

Name	Description
alua_metadata_path	Get the ALUA metadata directory path for the LUN.
parent_nexus	Get the parent Nexus object.
lun	Get the LUN index as an int.
storage_object	Get the storage object attached to the LUN.
alias	Get the LUN alias.
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
exists, is_fresh, path	
<i>Inherited from object</i>	
__class__	

2.2.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
alua_metadata_dir, configfs_dir, spec_dir	

2.3 Class Nexus



This is an interface to Target Portal Groups in configFS. A Nexus is identified by its parent Target object and its nexus Tag. To a Nexus object is attached a list of NetworkPortals.

2.3.1 Methods

`__init__(self, parent_target, tag, mode='any')`

`x.__init__(...)` initializes `x`; see `x.__class__.__doc__` for signature

Parameters

`parent_target`: The parent Target object of the Nexus.
(*type=Target*)

`tag`: The Nexus Tag (TPGT).
(*type=int > 0*)

`mode`: An optional string containing the object creation mode:

- *'any'* means the configFS object will be either looked up or created.
- *'lookup'* means the object MUST already exist in configFS.
- *'create'* means the object must NOT already exist in configFS.

(*type=string*)

Return Value

A Nexus object.

Overrides: `object.__init__`

`__str__(self)`

`str(x)`

Overrides: `object.__str__` `exitit`(inherited documentation)

`delete(self)`

Recursively deletes a Nexus object. This will delete all attached LUN, and then the Nexus itself.

Overrides: `rtslib.node.CFSNode.delete`

`lun(self, lun, storage_object=None, alias=None)`

Same as `LUN()` but without specifying the `parent_nexus`.

Inherited from `rtslib.node.CFSNode`(Section 3.2)

`__nonzero__()`, `get_attribute()`, `get_parameter()`, `list_attributes()`, `list_parameters()`,

set_attribute(), set_parameter()

Inherited from object

__delattr__(), __format__(), __getattr__(), __hash__(), __new__(), __reduce__(), __reduce_ex__(),
__repr__(), __setattr__(), __sizeof__(), __subclasshook__()

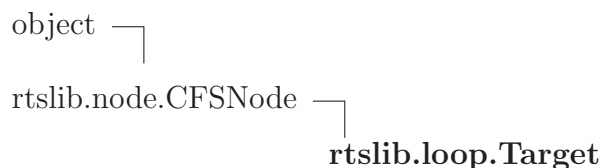
2.3.2 Properties

Name	Description
alua_metadata_path	Get the ALUA metadata directory path for the Nexus.
tag	Get the Nexus Tag as an int.
initiator	Get the Nexus initiator address as a string.
parent_target	Get the parent Target object to which the Nexus is attached.
luns	Get the list of LUN objects currently attached to the Nexus.
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i> exists, is_fresh, path	
<i>Inherited from object</i> __class__	

2.3.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i> alua_metadata_dir, configfs_dir, spec_dir	

2.4 Class Target



This is an interface to loopback SAS Targets in configFS. A Target is identified by its naa SAS address. To a Target is attached a list of Nexus objects.

2.4.1 Methods

`__init__(self, naa=None, mode='any')`

`x.__init__(...)` initializes `x`; see `x.__class__.__doc__` for signature

Parameters

naa: The optionnal Target's address. If no address or an empty address is specified, one will be generated for you.
(*type=string*)

mode: An optionnal string containing the object creation mode:

- *'any'* means the configFS object will be either looked up or created.
- *'lookup'* means the object MUST already exist configFS.
- *'create'* means the object must NOT already exist in configFS.

(*type=string*)

Return Value

A Target object.

Overrides: `object.__init__`

`__str__(self)`

`str(x)`

Overrides: `object.__str__` `exitit`(inherited documentation)

`delete(self)`

Recursively deletes a Target object. This will delete all attached Nexus objects and then the Target itself.

Overrides: `rtslib.node.CFSNode.delete`

`nexus(self, tag, mode='any')`

Same as `Nexus()` but without the `parent_target` parameter.

Inherited from `rtslib.node.CFSNode`(Section 3.2)

`__nonzero__()`, `get_attribute()`, `get_parameter()`, `list_attributes()`, `list_parameters()`, `set_attribute()`, `set_parameter()`

Inherited from `object`

`__delattr__()`, `__format__()`, `__getattr__()`, `__hash__()`, `__new__()`, `__reduce__()`, `__reduce_ex__()`,

`--repr--()`, `--setattr--()`, `--sizeof--()`, `--subclasshook--()`

2.4.2 Properties

Name	Description
<code>naa</code>	Get the <code>naa</code> of the Target object as a string.
<code>nexuses</code>	Get the list of Nexus objects currently attached to the Target.
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
<code>exists</code> , <code>is_fresh</code> , <code>path</code>	
<i>Inherited from object</i>	
<code>--class--</code>	

2.4.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
<code>alua_metadata_dir</code> , <code>configs_dir</code> , <code>spec_dir</code>	

3 Module rtslib.node

Implements the base CFSNode class and a few inherited variants.

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3.1 Variables

Name	Description
<code>--package--</code>	Value: 'rtslib'

3.2 Class CFSNode

object —
 rtslib.node.CFSNode

Known Subclasses: rtslib.loop.LUN, rtslib.loop.Nexus, rtslib.loop.Target, rtslib.root.RTSRoot, rtslib.target.FabricModule, rtslib.target.LUN, rtslib.target.MappedLUN, rtslib.target.NetworkPortal, rtslib.target.NodeACL, rtslib.target.TPG, rtslib.target.Target, rtslib.tcm.Backstore, rtslib.tcm.StorageObj

3.2.1 Methods

`--init--(self)`

x.`--init--`(...) initializes x; see x.`--class--`.`--doc--` for signature

Overrides: object.`--init--` extit(inherited documentation)

`--nonzero--(self)`

`--str--(self)`

`str(x)`

Overrides: `object.__str__` `exitit`(inherited documentation)

`list_parameters(self, writable=None)`

Parameters

writable: If None (default), returns all parameters, if True, returns read-write parameters, if False, returns just the read-only parameters.

(type=bool or None)

Return Value

The list of existing RFC-3720 parameter names.

`list_attributes(self, writable=None)`

Parameters

writable: If None (default), returns all attributes, if True, returns read-write attributes, if False, returns just the read-only attributes.

(type=bool or None)

Return Value

A list of existing attribute names as strings.

`set_attribute(self, attribute, value)`

Sets the value of a named attribute. The attribute must exist in configFS.

Parameters

attribute: The attribute's name. It is case-sensitive.

(type=string)

value: The attribute's value.

(type=string)

`get_attribute(self, attribute)`

Parameters

attribute: The attribute's name. It is case-sensitive.

Return Value

The named attribute's value, as a string.

set_parameter(*self*, *parameter*, *value*)

Sets the value of a named RFC-3720 parameter. The parameter must exist in configFS.

Parameters

parameter: The RFC-3720 parameter's name. It is case-sensitive.
(*type=string*)

value: The parameter's value.
(*type=string*)

get_parameter(*self*, *parameter*)

Parameters

parameter: The RFC-3720 parameter's name. It is case-sensitive.
(*type=string*)

Return Value

The named parameter value as a string.

delete(*self*)

If the underlying configFS object does not exist, this method does nothing. If the underlying configFS object exists, this method attempts to delete it.

Inherited from object

`--delattr--()`, `--format--()`, `--getattr--()`, `--hash--()`, `--new--()`, `--reduce--()`, `--reduce_ex--()`, `--repr--()`, `--setattr--()`, `--sizeof--()`, `--subclasshook--()`

3.2.2 Properties

Name	Description
path	Get the configFS object path.
exists	Is True as long as the underlying configFS object exists. If the underlying configFS object gets deleted either by calling the delete() method, or by any other means, it will be False.
is_fresh	Is True if the underlying configFS object has been created when instantiating this particular object. Is False if this object instantiation just looked up the underlying configFS object.
<i>Inherited from object</i>	
<code>--class--</code>	

3.2.3 Class Variables

Name	Description
spec_dir	Value: <code>'/var/target/fabric'</code>
configs_dir	Value: <code>'/sys/kernel/config/target'</code>
alua_metadata_dir	Value: <code>'/var/target/alua/iSCSI'</code>

4 Module *rtslib.root*

Implements the *RTSRoot* class.

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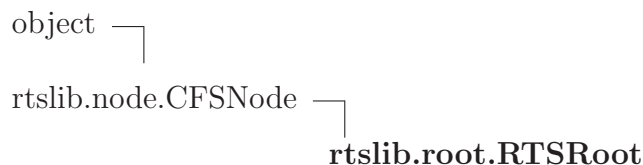
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4.1 Variables

Name	Description
<code>--package--</code>	Value: 'rtslib'

4.2 Class *RTSRoot*



This is an interface to the root of the *configFS* object tree. It allows one to start browsing Target and Backstore objects, as well as helper methods to return arbitrary objects from the *configFS* tree.

```

>>> import rtslib.root as root
>>> rtsroot = root.RTSRoot()
>>> rtsroot.path
'/sys/kernel/config/target'
>>> rtsroot.exists
True
>>> rtsroot.targets # doctest: +ELLIPSIS
[...]
>>> rtsroot.backstores # doctest: +ELLIPSIS

```

```
[...]
>>> rtsroot.tpgs # doctest: +ELLIPSIS
[...]
>>> rtsroot.storage_objects # doctest: +ELLIPSIS
[...]
>>> rtsroot.network_portals # doctest: +ELLIPSIS
[...]
```

4.2.1 Methods

`__init__(self)`

Instantiate an *RTSRoot* object. Basically checks for configs setup and base kernel modules (tcm)

Overrides: `object.__init__`

`__str__(self)`

`str(x)`

Overrides: `object.__str__` `exitit`(inherited documentation)

Inherited from `rtslib.node.CFSNode`(Section 3.2)

`__nonzero__()`, `delete()`, `get_attribute()`, `get_parameter()`, `list_attributes()`, `list_parameters()`, `set_attribute()`, `set_parameter()`

Inherited from `object`

`__delattr__()`, `__format__()`, `__getattr__()`, `__hash__()`, `__new__()`, `__reduce__()`, `__reduce_ex__()`, `__repr__()`, `__setattr__()`, `__sizeof__()`, `__subclasshook__()`

4.2.2 Properties

Name	Description
<code>backstores</code>	Get the list of Backstore objects.
<code>targets</code>	Get the list of Target objects.
<code>tpgs</code>	Get the list of all the existing TPG objects.
<code>node_acls</code>	Get the list of all the existing NodeACL objects.
<code>network_portals</code>	Get the list of all the existing Network Portal objects.
<code>storage_objects</code>	Get the list of all the existing Storage objects.
<code>luns</code>	Get the list of all existing LUN objects.

continued on next page

Name	Description
fabric_modules	Get the list of all FabricModule objects.
loaded_fabric_modules	Get the list of all loaded FabricModule objects.
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
exists, is_fresh, path	
<i>Inherited from object</i>	
__class__	

4.2.3 Class Variables

Name	Description
target_core_mod	Value: 'target_core_mod'
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
alua_metadata_dir, configfs_dir, spec_dir	

5 Module *rtslib.target*

Implements the RTS generic Target fabric classes.

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5.1 Variables

Name	Description
<code>--package--</code>	Value: 'rtslib'

5.2 Class *FabricModule*



This is an interface to RTS Target Fabric Modules. It can load/unload modules, provide information about them and handle the configs housekeeping. It uses module configuration files in `/var/target/fabric/*.spec`. After instantiation, whether or not the fabric module is loaded and

5.2.1 Methods

__init__(*self*, *name*)

Instantiate a FabricModule object, according to the provided name.

Parameters

name: the name of the FabricModule object. It must match an existing target fabric module specfile (name.spec).

(*type=*str)

Overrides: object.__init__

has_feature(*self*, *feature*)

Whether or not this FabricModule has a certain feature.

load(*self*, *yield_steps*=False)

Attempt to load the target fabric kernel module as defined in the specfile.

Parameters

yield_steps: Whether or not to yield an (action, taken, desc) tuple at each step: action is either 'load_module' or 'create_cfs_group', 'taken' is a bool indicating whether the action was taken (if needed) or not, and desc is a text description of the step suitable for logging.

(*type=*bool)

Raises

RTSLibError For failure to load kernel module and/or create configfs group.

is_valid_wwn(*self*, *wwn*)

Checks whether or not the provided WWN is valid for this fabric module according to the spec file.

Inherited from rtslib.node.CFSNode(Section 3.2)

__nonzero__(), __str__(), delete(), get_attribute(), get_parameter(), list_attributes(), list_parameters(), set_attribute(), set_parameter()

Inherited from object

__delattr__(), __format__(), __getattr__(), __hash__(), __new__(), __reduce__(), __reduce_ex__(), __repr__(), __setattr__(), __sizeof__(), __subclasshook__()

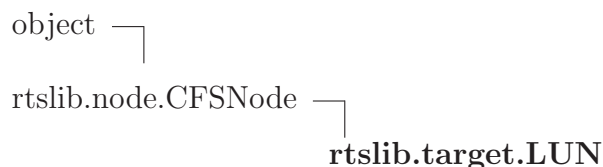
5.2.2 Properties

Name	Description
<code>discovery_userid</code>	Set or get the initiator discovery userid.
<code>discovery_password</code>	Set or get the initiator discovery password.
<code>discovery_mutual_userid</code>	Set or get the mutual discovery userid.
<code>discovery_mutual_password</code>	Set or get the mutual discovery password.
<code>discovery_enable_auth</code>	Set or get the discovery enable_auth flag.
<code>targets</code>	Get the list of target objects.
<code>version</code>	Get the fabric module version string.
<i>Inherited from <code>rtslib.node.CFSNode</code> (Section 3.2)</i>	
<code>exists</code> , <code>is_fresh</code> , <code>path</code>	
<i>Inherited from object</i>	
<code>__class__</code>	

5.2.3 Class Variables

Name	Description
<code>version_attributes</code>	Value: <code>set(['lio_version', 'version'])</code>
<code>discovery_auth_attributes</code>	Value: <code>set(['discovery_auth'])</code>
<code>target_names_excludes</code>	Value: <code>set(['discovery_auth', 'lio_version', 'version'])</code>
<i>Inherited from <code>rtslib.node.CFSNode</code> (Section 3.2)</i>	
<code>alua_metadata_dir</code> , <code>configfs_dir</code> , <code>spec_dir</code>	

5.3 Class LUN



This is an interface to RTS Target LUNs in configFS. A LUN is identified by its parent TPG and LUN index.

5.3.1 Methods

`__init__(self, parent_tpg, lun, storage_object=None, alias=None)`

A LUN object can be instantiated in two ways:

- **Creation mode:** If *storage_object* is specified, the underlying configFS object will be created with that parameter. No LUN with the same *lun* index can pre-exist in the parent TPG in that mode, or instantiation will fail.
- **Lookup mode:** If *storage_object* is not set, then the LUN will be bound to the existing configFS LUN object of the parent TPG having the specified *lun* index. The underlying configFS object must already exist in that mode.

Parameters

- parent_tpg:** The parent TPG object.
(*type=TPG*)
- lun:** The LUN index.
(*type=0-255*)
- storage_object:** The storage object to be exported as a LUN.
(*type=StorageObject subclass*)
- alias:** An optional parameter to manually specify the LUN alias. You probably do not need this.
(*type=string*)

Return Value

A LUN object.

Overrides: `object.__init__`

`delete(self)`

If the underlying configFS object does not exist, this method does nothing. If the underlying configFS object exists, this method attempts to delete it along with all MappedLUN objects referencing that LUN.

Overrides: `rtslib.node.CFSNode.delete`

Inherited from rtslib.node.CFSNode(Section 3.2)

`__nonzero__()`, `__str__()`, `get_attribute()`, `get_parameter()`, `list_attributes()`, `list_parameters()`, `set_attribute()`, `set_parameter()`

Inherited from object

`--delattr--()`, `--format--()`, `--getattr--()`, `--hash--()`, `--new--()`, `--reduce--()`, `--reduce_ex--()`,
`--repr--()`, `--setattr--()`, `--sizeof--()`, `--subclasshook--()`

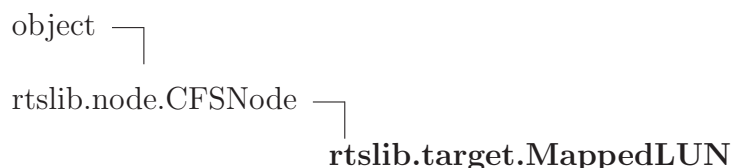
5.3.2 Properties

Name	Description
<code>alua_metadata_path</code>	Get the ALUA metadata directory path for the LUN.
<code>parent_tpg</code>	Get the parent TPG object.
<code>lun</code>	Get the LUN index as an int.
<code>storage_object</code>	Get the storage object attached to the LUN.
<code>alias</code>	Get the LUN alias.
<code>mapped_luns</code>	List all MappedLUN objects referencing this LUN.
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
<code>exists</code> , <code>is_fresh</code> , <code>path</code>	
<i>Inherited from object</i>	
<code>--class--</code>	

5.3.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
<code>alua_metadata_dir</code> , <code>configs_dir</code> , <code>spec_dir</code>	

5.4 Class MappedLUN



This is an interface to RTS Target Mapped LUNs. A MappedLUN is a mapping of a TPG LUN to a specific initiator node, and is part of a NodeACL. It allows the initiator to actually access the TPG LUN if ACLs are enabled for the TPG. The initial TPG LUN will then be seen by the initiator node as the MappedLUN.

5.4.1 Methods

```
__init__(self, parent_nodeacl, mapped_lun, tpg_lun=None, write_protect=None)
```

A MappedLUN object can be instantiated in two ways:

- **Creation mode:** If *tpg_lun* is specified, the underlying configFS object will be created with that parameter. No MappedLUN with the same *mapped_lun* index can pre-exist in the parent NodeACL in that mode, or instantiation will fail.
- **Lookup mode:** If *tpg_lun* is not set, then the MappedLUN will be bound to the existing configFS MappedLUN object of the parent NodeACL having the specified *mapped_lun* index. The underlying configFS object must already exist in that mode.

Parameters

mapped_lun: The mapped LUN index.
(*type=int*)

tpg_lun: The TPG LUN index to map, or directly a LUN object that belong to the same TPG as the parent NodeACL.
(*type=int or LUN*)

write_protect: The write-protect flag value, defaults to False (write-protection disabled).
(*type=bool*)

Overrides: object.__init__

```
delete(self)
```

Delete the MappedLUN.

Overrides: rtslib.node.CFSNode.delete

Inherited from rtslib.node.CFSNode(Section 3.2)

```
__nonzero__(), __str__(), get_attribute(), get_parameter(), list_attributes(), list_parameters(),
set_attribute(), set_parameter()
```

Inherited from object

```
__delattr__(), __format__(), __getattr__(), __hash__(), __new__(), __reduce__(), __reduce_ex__(),
__repr__(), __setattr__(), __sizeof__(), __subclasshook__()
```

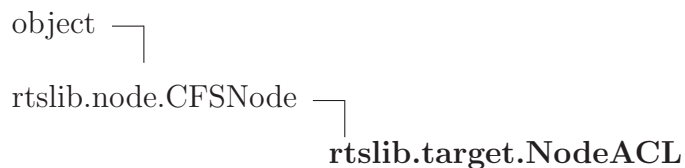
5.4.2 Properties

Name	Description
mapped_lun	Get the integer MappedLUN mapped_lun index.
parent_nodeacl	Get the parent NodeACL object.
write_protect	Get or set the boolean write protection.
tpg_lun	Get the TPG LUN object the MappedLUN is pointing at.
node_wwn	Get the wwn of the node for which the TPG LUN is mapped.
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
exists, is_fresh, path	
<i>Inherited from object</i>	
__class__	

5.4.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
alua_metadata_dir, configfs_dir, spec_dir	

5.5 Class NodeACL



This is an interface to node ACLs in configFS. A NodeACL is identified by the initiator node wwn and parent TPG.

5.5.1 Methods

`__init__(self, parent_tpg, node_wwn, mode='any')`

`x.__init__(...)` initializes `x`; see `x.__class__.__doc__` for signature

Parameters

`parent_tpg`: The parent TPG object.

(type=TPG)

`node_wwn`: The wwn of the initiator node for which the ACL is created.

(type=string)

`mode`: An optional string containing the object creation mode:

- *'any'* means the configFS object will be either looked up or created.
- *'lookup'* means the object MUST already exist in configFS.
- *'create'* means the object must NOT already exist in configFS.

(type=string)

Return Value

A NodeACL object.

Overrides: `object.__init__`

`has_feature(self, feature)`

Whether or not this NodeACL has a certain feature.

`delete(self)`

Delete the NodeACL, including all MappedLUN objects. If the underlying configFS object does not exist, this method does nothing.

Overrides: `rtslib.node.CFSNode.delete`

`mapped_lun(self, mapped_lun, tpg_lun=None, write_protect=None)`

Same as `MappedLUN()` but without the `parent_nodeacl` parameter.

Inherited from `rtslib.node.CFSNode` (Section 3.2)

`__nonzero__()`, `__str__()`, `get_attribute()`, `get_parameter()`, `list_attributes()`, `list_parameters()`, `set_attribute()`, `set_parameter()`

Inherited from object

`__delattr__()`, `__format__()`, `__getattr__()`, `__hash__()`, `__new__()`, `__reduce__()`, `__reduce_ex__()`, `__repr__()`, `__setattr__()`, `__sizeof__()`, `__subclasshook__()`

5.5.2 Properties

Name	Description
<code>chap_userid</code>	Set or get the initiator CHAP auth userid.
<code>chap_password</code>	Set or get the initiator CHAP auth password.
<code>chap_mutual_userid</code>	Set or get the mutual CHAP auth userid.
<code>chap_mutual_password</code>	Set or get the mutual CHAP password.
<code>tcq_depth</code>	Set or get the TCQ depth for the initiator sessions matching this NodeACL.
<code>parent_tpg</code>	Get the parent TPG object.
<code>node_wwn</code>	Get the node wwn.
<code>authenticate_target</code>	Get the boolean authenticate target flag.
<code>mapped_luns</code>	Get the list of all MappedLUN objects in this NodeACL.
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
<code>exists</code> , <code>is_fresh</code> , <code>path</code>	
<i>Inherited from object</i>	
<code>__class__</code>	

5.5.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
<code>alua_metadata_dir</code> , <code>configs_dir</code> , <code>spec_dir</code>	

5.6 Class NetworkPortal

This is an interface to NetworkPortals in configFS. A NetworkPortal is identified by its IP and port, but here we also require the parent TPG, so instance objects represent both the NetworkPortal and its association to a TPG. This is necessary to get path information in order to create the portal in the proper configFS hierarchy.

5.6.1 Methods

<code>__init__(self, parent_tpg, ip_address, port, mode='any')</code>	
x.__init__(...) initializes x; see x.__class__.__doc__ for signature	
Parameters	
<code>parent_tpg</code> :	The parent TPG object. (<i>type=TPG</i>)
<code>ip_address</code> :	The ipv4 IP address of the NetworkPortal. (<i>type=string</i>)
<code>port</code> :	The NetworkPortal TCP/IP port. (<i>type=int</i>)
<code>mode</code> :	An optionnal string containing the object creation mode: <ul style="list-style-type: none"> • <i>'any'</i> means the configFS object will be either looked up or created. • <i>'lookup'</i> means the object MUST already exist in configFS. • <i>'create'</i> means the object must NOT already exist in configFS. (<i>type=string</i>)
Return Value	
A NetworkPortal object.	
Overrides: object.__init__	

Inherited from rtslib.node.CFSNode(Section 3.2)

`__nonzero__()`, `__str__()`, `delete()`, `get_attribute()`, `get_parameter()`, `list_attributes()`, `list_parameters()`, `set_attribute()`, `set_parameter()`

Inherited from object

`__delattr__()`, `__format__()`, `__getattr__()`, `__hash__()`, `__new__()`, `__reduce__()`, `__reduce_ex__()`, `__repr__()`, `__setattr__()`, `__sizeof__()`, `__subclasshook__()`

5.6.2 Properties

Name	Description
<code>parent_tpg</code>	Get the parent TPG object.
<code>port</code>	Get the NetworkPortal's TCP port as an int.

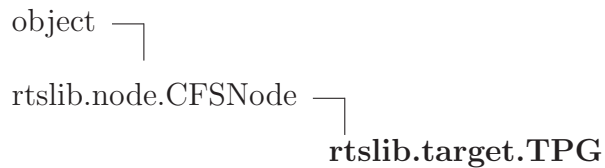
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Name	Description
ip_address	Get the NetworkPortal's IP address as a string.
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
exists, is_fresh, path	
<i>Inherited from object</i>	
__class__	

5.6.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
alua_metadata_dir, configfs_dir, spec_dir	

5.7 Class TPG



This is a an interface to Target Portal Groups in configFS. A TPG is identified by its parent Target object and its TPG Tag. To a TPG object is attached a list of NetworkPortals. Targets without the 'tpgts' feature cannot have more than a single TPG, so attempts to create more will raise an exception.

5.7.1 Methods

`__init__(self, parent_target, tag, mode='any')`

`x.__init__(...)` initializes `x`; see `x.__class__.__doc__` for signature

Parameters

`parent_target`: The parent Target object of the TPG.
(*type=Target*)

`tag`: The TPG Tag (TPGT).
(*type=int > 0*)

`mode`: An optional string containing the object creation mode:

- *'any'* means the configFS object will be either looked up or created.
- *'lookup'* means the object MUST already exist in configFS.
- *'create'* means the object must NOT already exist in configFS.

(*type=string*)

Return Value
A TPG object.

Overrides: `object.__init__`

`has_feature(self, feature)`

Whether or not this TPG has a certain feature.

`delete(self)`

Recursively deletes a TPG object. This will delete all attached LUN, NetworkPortal and Node ACL objects and then the TPG itself. Before starting the actual deletion process, all sessions will be disconnected.

Overrides: `rtslib.node.CFSNode.delete`

`node_acl(self, node_wwn, mode='any')`

Same as `NodeACL()` but without specifying the `parent_tpg`.

`network_portal(self, ip_address, port, mode='any')`

Same as `NetworkPortal()` but without specifying the `parent_tpg`.

<code>lun(self, lun, storage_object=None, alias=None)</code>
--

Same as LUN() but without specifying the parent_tpg.
--

Inherited from rtslib.node.CFSNode(Section 3.2)

`__nonzero__()`, `__str__()`, `get_attribute()`, `get_parameter()`, `list_attributes()`, `list_parameters()`, `set_attribute()`, `set_parameter()`

Inherited from object

`__delattr__()`, `__format__()`, `__getattr__()`, `__hash__()`, `__new__()`, `__reduce__()`, `__reduce_ex__()`, `__repr__()`, `__setattr__()`, `__sizeof__()`, `__subclasshook__()`

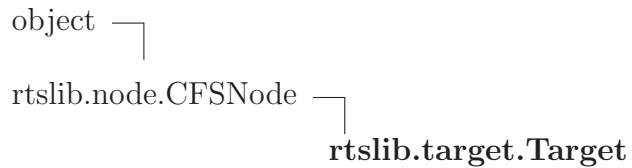
5.7.2 Properties

Name	Description
<code>alua_metadata_path</code>	Get the ALUA metadata directory path for the TPG.
<code>tag</code>	Get the TPG Tag as an int.
<code>parent_target</code>	Get the parent Target object to which the TPG is attached.
<code>enable</code>	Get or set a boolean value representing the enable status of the TPG. True means the TPG is enabled, False means it is disabled.
<code>network_portals</code>	Get the list of NetworkPortal objects currently attached to the TPG.
<code>node_acls</code>	Get the list of NodeACL objects currently attached to the TPG.
<code>luns</code>	Get the list of LUN objects currently attached to the TPG.
<code>nexus</code>	Get or set (once) the TPG's Nexus is used.
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
<code>exists</code> , <code>is_fresh</code> , <code>path</code>	
<i>Inherited from object</i>	
<code>__class__</code>	

5.7.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
<code>alua_metadata_dir</code> , <code>configs_dir</code> , <code>spec_dir</code>	

5.8 Class Target



This is an interface to Targets in configFS. A Target is identified by its wwn. To a Target is attached a list of TPG objects.

5.8.1 Methods

<code>__init__(self, fabric_module, wwn=None, mode='any')</code>	
x.__init__(...) initializes x; see x.__class__.__doc__ for signature	
Parameters	
<code>fabric_module</code> :	The target's fabric module. (<i>type=FabricModule</i>)
<code>wwn</code> :	The optional Target's wwn. If no wwn or an empty wwn is specified, one will be generated for you. (<i>type=string</i>)
<code>mode</code> :	An optional string containing the object creation mode: <ul style="list-style-type: none"> • <i>'any'</i> means the configFS object will be either looked up or created. • <i>'lookup'</i> means the object MUST already exist in configFS. • <i>'create'</i> means the object must NOT already exist in configFS. (<i>type=string</i>)
Return Value	
A Target object.	
Overrides: object.__init__	

<code>has_feature(self, feature)</code>	
Whether or not this Target has a certain feature.	

delete(*self*)

Recursively deletes a Target object. This will delete all attached TPG objects and then the Target itself.

Overrides: rtslib.node.CFSNode.delete

Inherited from rtslib.node.CFSNode (Section 3.2)

`__nonzero__()`, `__str__()`, `get_attribute()`, `get_parameter()`, `list_attributes()`, `list_parameters()`, `set_attribute()`, `set_parameter()`

Inherited from object

`__delattr__()`, `__format__()`, `__getattr__()`, `__hash__()`, `__new__()`, `__reduce__()`, `__reduce_ex__()`, `__repr__()`, `__setattr__()`, `__sizeof__()`, `__subclasshook__()`

5.8.2 Properties

Name	Description
<code>tpgs</code>	Get the list of TPG for the Target.
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
<code>exists</code> , <code>is_fresh</code> , <code>path</code>	
<i>Inherited from object</i>	
<code>__class__</code>	

5.8.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
<code>alua_metadata_dir</code> , <code>configs_dir</code> , <code>spec_dir</code>	

6 Module *rtslib.tcm*

Implements the RTS Target backstore and storage object classes.

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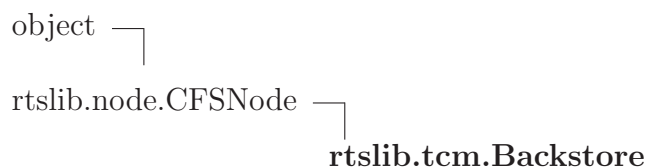
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6.1 Variables

Name	Description
<code>--package--</code>	Value: <code>'rtslib'</code>

6.2 Class Backstore



Known Subclasses: `rtslib.tcm.FileIOBackstore`, `rtslib.tcm.IBlockBackstore`, `rtslib.tcm.PSCSIBackstore`, `rtslib.tcm.RDDRBackstore`, `rtslib.tcm.RDMCPBackstore`

6.2.1 Methods

<p><code>--init--(<i>self</i>, <i>plugin</i>, <i>storage_class</i>, <i>index</i>, <i>mode</i>)</code></p> <p><code>x.--init--(...)</code> initializes x; see <code>x.--class--.--doc--</code> for signature</p> <p>Overrides: <code>object.--init--</code> <code>extit</code>(inherited documentation)</p>
--

delete(*self*)

Recursively deletes a Backstore object. This will delete all attached StorageObject objects, and then the Backstore itself. The underlying file and block storages will not be touched, but all ramdisk data will be lost.

Overrides: rtslib.node.CFSNode.delete

Inherited from rtslib.node.CFSNode (Section 3.2)

`__nonzero__()`, `__str__()`, `get_attribute()`, `get_parameter()`, `list_attributes()`, `list_parameters()`, `set_attribute()`, `set_parameter()`

Inherited from object

`__delattr__()`, `__format__()`, `__getattr__()`, `__hash__()`, `__new__()`, `__reduce__()`, `__reduce_ex__()`, `__repr__()`, `__setattr__()`, `__sizeof__()`, `__subclasshook__()`

6.2.2 Properties

Name	Description
index	Get the backstore index as an int.
storage_objects	Get the list of StorageObjects attached to the backstore.
version	Get the Backstore plugin version string.
plugin	Get the Backstore plugin name.
name	Get the backstore name.
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
exists, is_fresh, path	
<i>Inherited from object</i>	
__class__	

6.2.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
alua_metadata_dir, configfs_dir, spec_dir	

6.3 Class PSCSIBackstore



This is an interface to pscsi backstore plugin objects in configFS. A PSCSIBackstore object is identified by its backstore index.

6.3.1 Methods

<pre>__init__(<i>self</i>, <i>index</i>, <i>mode</i>='any', <i>legacy</i>=False)</pre> <hr/> <p>x.__init__(...) initializes x; see x.__class__.__doc__ for signature</p> <p>Parameters</p> <p>index: The backstore index matching a physical SCSI HBA. (<i>type=int</i>)</p> <p>mode: An optionnal string containing the object creation mode:</p> <ul style="list-style-type: none"> • 'any' the configFS object will be either lookuped or created. • 'lookup' the object MUST already exist configFS. • 'create' the object must NOT already exist in configFS. <p>(<i>type=string</i>)</p> <p>legacy: Enable legacy physcal HBA mode. If True, you must specify it also in lookup mode for StorageObjects to be notified. You've been warned !</p> <p>Return Value</p> <p>A PSCSIBackstore object.</p> <p>Overrides: object.__init__</p>

<pre>storage_object(<i>self</i>, <i>name</i>, <i>dev</i>=None)</pre> <hr/> <p>Same as PSCSISStorageObject() without specifying the backstore</p>

Inherited from rtslib.tcm.Backstore(Section 6.2)

delete()

Inherited from *rtslib.node.CFSNode* (Section 3.2)

`__nonzero__()`, `__str__()`, `get_attribute()`, `get_parameter()`, `list_attributes()`, `list_parameters()`,
`set_attribute()`, `set_parameter()`

Inherited from *object*

`__delattr__()`, `__format__()`, `__getattr__()`, `__hash__()`, `__new__()`, `__reduce__()`, `__reduce_ex__()`,
`__repr__()`, `__setattr__()`, `__sizeof__()`, `__subclasshook__()`

6.3.2 Properties

Name	Description
<code>legacy_mode</code>	Get the legacy mode flag. If True, the Virtualbackstore index must match the StorageObjects real HBAs.
<i>Inherited from <code>rtslib.tcm.Backstore</code> (Section 6.2)</i>	
<code>index</code> , <code>name</code> , <code>plugin</code> , <code>storage_objects</code> , <code>version</code>	
<i>Inherited from <code>rtslib.node.CFSNode</code> (Section 3.2)</i>	
<code>exists</code> , <code>is_fresh</code> , <code>path</code>	
<i>Inherited from <code>object</code></i>	
<code>__class__</code>	

6.3.3 Class Variables

Name	Description
<i>Inherited from <code>rtslib.node.CFSNode</code> (Section 3.2)</i>	
<code>alua_metadata_dir</code> , <code>configs_dir</code> , <code>spec_dir</code>	

6.4 Class RDDRBackstore

This is an interface to `rd_dr` backstore plugin objects in `configFS`. A `RDDRBackstore` object is identified by its backstore index.

6.4.1 Methods

```
__init__(self, index, mode='any')
```

x.__init__(...) initializes x; see x.__class__.__doc__ for signature

Parameters

index: The backstore index.

(type=int)

mode: An optionnal string containing the object creation mode:

- 'any' the configFS object will be either lookupd or created.
- 'lookup' the object MUST already exist configFS.
- 'create' the object must NOT already exist in configFS.

(type=string)

Return Value

A RDDRBackstore object.

Overrides: object.__init__

```
storage_object(self, name, size=None, gen_wnn=True)
```

Same as RDDRStorageObject() without specifying the backstore

Inherited from rtslib.tcm.Backstore(Section 6.2)

delete()

Inherited from rtslib.node.CFSNode(Section 3.2)

__nonzero__(), __str__(), get_attribute(), get_parameter(), list_attributes(), list_parameters(), set_attribute(), set_parameter()

Inherited from object

__delattr__(), __format__(), __getattr__(), __hash__(), __new__(), __reduce__(), __reduce_ex__(), __repr__(), __setattr__(), __sizeof__(), __subclasshook__()

6.4.2 Properties

Name	Description
<i>Inherited from rtslib.tcm.Backstore (Section 6.2)</i>	index, name, plugin, storage_objects, version
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	exists, is_fresh, path

continued on next page

Name	Description
<i>Inherited from object</i>	
__class__	

6.4.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
alua_metadata_dir, configfs_dir, spec_dir	

6.5 Class RDMCPBackstore



This is an interface to rd_mcp backstore plugin objects in configFS. A RDMCPBackstore object is identified by its backstore index.

6.5.1 Methods

```
__init__(self, index, mode='any')
```

x.__init__(...) initializes x; see x.__class__.__doc__ for signature

Parameters

index: The backstore index.

(type=int)

mode: An optionnal string containing the object creation mode:

- 'any' the configFS object will be either lookupd or created.
- 'lookup' the object MUST already exist configFS.
- 'create' the object must NOT already exist in configFS.

(type=string)

Return Value

A RDMCPBackstore object.

Overrides: object.__init__

```
storage_object(self, name, size=None, gen_wnn=True)
```

Same as RDMCPStorageObject() without specifying the backstore

Inherited from rtslib.tcm.Backstore(Section 6.2)

delete()

Inherited from rtslib.node.CFSNode(Section 3.2)

__nonzero__(), __str__(), get_attribute(), get_parameter(), list_attributes(), list_parameters(), set_attribute(), set_parameter()

Inherited from object

__delattr__(), __format__(), __getattr__(), __hash__(), __new__(), __reduce__(), __reduce_ex__(), __repr__(), __setattr__(), __sizeof__(), __subclasshook__()

6.5.2 Properties

Name	Description
<i>Inherited from rtslib.tcm.Backstore (Section 6.2)</i>	index, name, plugin, storage_objects, version
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	exists, is_fresh, path

continued on next page

Name	Description
<i>Inherited from object</i>	
<code>--class--</code>	

6.5.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
<code>alua_metadata_dir</code> , <code>configfs_dir</code> , <code>spec_dir</code>	

6.6 Class FileIOBackstore



This is an interface to fileio backstore plugin objects in configFS. A FileIOBackstore object is identified by its backstore index.

6.6.1 Methods

<code>__init__(self, index, mode='any')</code>
<code>x.__init__(...)</code> initializes x; see <code>x.__class__.__doc__</code> for signature
Parameters
index: The backstore index. <i>(type=int)</i>
mode: An optionnal string containing the object creation mode: <ul style="list-style-type: none"> • 'any' the configFS object will be either lookuped or created. • 'lookup' the object MUST already exist configFS. • 'create' the object must NOT already exist in configFS. <i>(type=string)</i>
Return Value
A FileIOBackstore object.
Overrides: <code>object.__init__</code>

<code>storage_object(self, name, dev=None, size=None, gen_wwn=True, buffered_mode=False)</code>
Same as <code>FileIOStorageObject()</code> without specifying the backstore

Inherited from rtslib.tcm.Backstore(Section 6.2)

`delete()`

Inherited from rtslib.node.CFSNode(Section 3.2)

`__nonzero__()`, `__str__()`, `get_attribute()`, `get_parameter()`, `list_attributes()`, `list_parameters()`, `set_attribute()`, `set_parameter()`

Inherited from object

`__delattr__()`, `__format__()`, `__getattr__()`, `__hash__()`, `__new__()`, `__reduce__()`, `__reduce_ex__()`, `__repr__()`, `__setattr__()`, `__sizeof__()`, `__subclasshook__()`

6.6.2 Properties

Name	Description
<i>Inherited from rtslib.tcm.Backstore (Section 6.2)</i>	<code>index</code> , <code>name</code> , <code>plugin</code> , <code>storage_objects</code> , <code>version</code>
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	

continued on next page

Name	Description
exists, is_fresh, path	
<i>Inherited from object</i>	
__class__	

6.6.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
alua_metadata_dir, configfs_dir, spec_dir	

6.7 Class IBlockBackstore



This is an interface to iblock backstore plugin objects in configFS. An IBlockBackstore object is identified by its backstore index.

6.7.1 Methods

```
__init__(self, index, mode='any')
```

x.__init__(...) initializes x; see x.__class__.__doc__ for signature

Parameters

index: The backstore index.

(*type=int*)

mode: An optionnal string containing the object creation mode:

- 'any' the configFS object will be either lookupd or created.
- 'lookup' the object MUST already exist configFS.
- 'create' the object must NOT already exist in configFS.

(*type=string*)

Return Value

An *IBlockBackstore* object.

Overrides: object.__init__

```
storage_object(self, name, dev=None, gen_wnn=True)
```

Same as *IBlockStorageObject*() without specifying the backstore

Inherited from *rtslib.tcm.Backstore* (Section 6.2)

delete()

Inherited from *rtslib.node.CFSNode* (Section 3.2)

__nonzero__(), __str__(), get_attribute(), get_parameter(), list_attributes(), list_parameters(), set_attribute(), set_parameter()

Inherited from object

__delattr__(), __format__(), __getattr__(), __hash__(), __new__(), __reduce__(), __reduce_ex__(), __repr__(), __setattr__(), __sizeof__(), __subclasshook__()

6.7.2 Properties

Name	Description
<i>Inherited from <i>rtslib.tcm.Backstore</i> (Section 6.2)</i>	
index, name, plugin, storage_objects, version	
<i>Inherited from <i>rtslib.node.CFSNode</i> (Section 3.2)</i>	
exists, is_fresh, path	

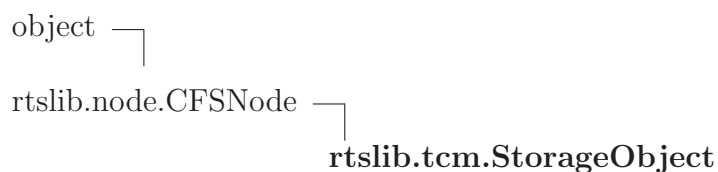
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Name	Description
<i>Inherited from object</i>	
__class__	

6.7.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
alua_metadata_dir, configfs_dir, spec_dir	

6.8 Class StorageObject



Known Subclasses: rtslib.tcm.FileIOStorageObject, rtslib.tcm.IBlockStorageObject, rtslib.tcm.PSCSIStorageObject, rtslib.tcm.RDDRStorageObject, rtslib.tcm.RDMCPStorageObject

This is an interface to storage objects in configFS. A StorageObject is identified by its backstore and its name.

6.8.1 Methods

__init__(*self*, *backstore*, *backstore_class*, *name*, *mode*)

x.__init__(...) initializes *x*; see *x*.__class__.__doc__ for signature

Overrides: object.__init__ exitit(inherited documentation)

delete(*self*)

Recursively deletes a StorageObject object. This will delete all attached LUNs currently using the StorageObject object, and then the StorageObject itself. The underlying file and block storages will not be touched, but all ramdisk data will be lost.

Overrides: rtslib.node.CFSNode.delete

is_configured (<i>self</i>)

Return Value

True if the StorageObject is configured, else returns False

Inherited from rtslib.node.CFSNode (Section 3.2)

`__nonzero__()`, `__str__()`, `get_attribute()`, `get_parameter()`, `list_attributes()`, `list_parameters()`, `set_attribute()`, `set_parameter()`

Inherited from object

`__delattr__()`, `__format__()`, `__getattr__()`, `__hash__()`, `__new__()`, `__reduce__()`, `__reduce_ex__()`, `__repr__()`, `__setattr__()`, `__sizeof__()`, `__subclasshook__()`

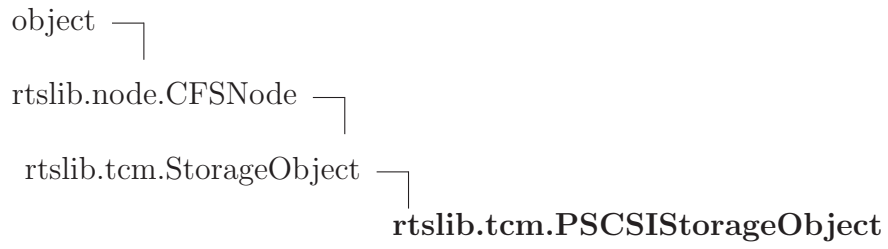
6.8.2 Properties

Name	Description
backstore	Get the backstore object.
name	Get the StorageObject name as a string.
udev_path	Get the StorageObject udev_path as a string.
wwn	Get or set the StorageObject T10 WWN Serial as a string.
status	Get the storage object status, depending on whether or not it is used by any LUN
attached_luns	Get the list of all LUN objects attached.
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
exists, is_fresh, path	
<i>Inherited from object</i>	
__class__	

6.8.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
alua_metadata_dir, configfs_dir, spec_dir	

6.9 Class **PSCSISStorageObject**



An interface to configFS storage objects for pscsi backstore.

6.9.1 Methods

```
__init__(self, backstore, name, dev=None)
```

A PSCSISStorageObject can be instantiated in two ways:

- **Creation mode:** If *dev* is specified, the underlying configFS object will be created with that parameter. No PSCSISStorageObject with the same *name* can pre-exist in the parent PSCSIBackstore in that mode, or instantiation will fail.
- **Lookup mode:** If *dev* is not set, then the PSCSISStorageObject will be bound to the existing configFS object in the parent PSCSIBackstore having the specified *name*. The underlying configFS object must already exist in that mode, or instantiation will fail.

Parameters

backstore: The parent backstore of the PSCSISStorageObject.

(*type=PSCSIBackstore*)

name: The name of the PSCSISStorageObject.

(*type=string*)

dev: You have two choices:

- Use the SCSI id of the device: *dev="H:C:T:L"*. If the parent backstore is in legacy mode, you must use *dev="C:T:L"* instead, as the backstore index of the SCSI dev device would then be constrained by the parent backstore index.
- Use the path to the SCSI device: *dev="/path/to/dev"*. Note that if the parent Backstore is in legacy mode, the device must have the same backstore index as the parent backstore.

(*type=string*)

Return Value

A PSCSISStorageObject object.

Overrides: object.__init__

Inherited from rtslib.tcm.StorageObject(Section 6.8)

delete(), is_configured()

Inherited from rtslib.node.CFSNode(Section 3.2)

__nonzero__(), __str__(), get_attribute(), get_parameter(), list_attributes(), list_parameters(), set_attribute(), set_parameter()

Inherited from object

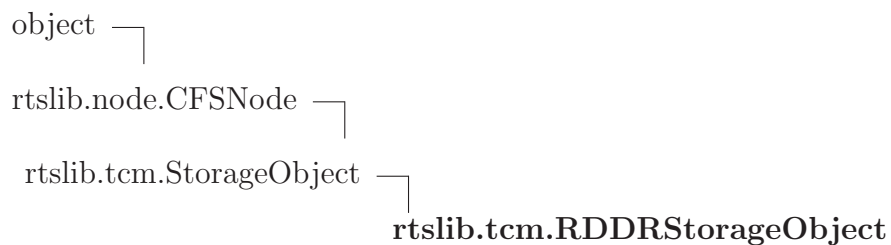
`__delattr__()`, `__format__()`, `__getattr__()`, `__hash__()`, `__new__()`, `__reduce__()`, `__reduce_ex__()`,
`__repr__()`, `__setattr__()`, `__sizeof__()`, `__subclasshook__()`

6.9.2 Properties

Name	Description
<code>wwn</code>	Get the StorageObject T10 WWN Unit Serial as a string. You cannot set it for pscsi-backed StorageObjects.
<code>model</code>	Get the SCSI device model string
<code>vendor</code>	Get the SCSI device vendor string
<code>revision</code>	Get the SCSI device revision string
<code>host_id</code>	Get the SCSI device host id
<code>channel_id</code>	Get the SCSI device channel id
<code>target_id</code>	Get the SCSI device target id
<code>lun</code>	Get the SCSI device LUN
<i>Inherited from rtslib.tcm.StorageObject (Section 6.8)</i> <code>attached_luns</code> , <code>backstore</code> , <code>name</code> , <code>status</code> , <code>udev_path</code>	
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i> <code>exists</code> , <code>is_fresh</code> , <code>path</code>	
<i>Inherited from object</i> <code>__class__</code>	

6.9.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i> <code>alua_metadata_dir</code> , <code>configs_dir</code> , <code>spec_dir</code>	

6.10 Class RDDRStorageObject

An interface to configFS storage objects for rd.dr backstore.

6.10.1 Methods

```
__init__(self, backstore, name, size=None, gen_wwn=True)
```

A *RDDRStorageObject* can be instantiated in two ways:

- **Creation mode:** If *size* is specified, the underlying configFS object will be created with that parameter. No *RDDRStorageObject* with the same *name* can pre-exist in the parent *RDDRBackstore* in that mode, or instantiation will fail.
- **Lookup mode:** If *size* is not set, then the *RDDRStorageObject* will be bound to the existing configFS object in the parent *RDDRBackstore* having the specified *name*. The underlying configFS object must already exist in that mode, or instantiation will fail.

Parameters

backstore: The parent backstore of the *RDDRStorageObject*.

(*type*=*RDDRBackstore*)

name: The name of the *RDDRStorageObject*.

(*type*=*string*)

size: The size of the ramdrive to create:

- If *size* is an int, it represents a number of bytes
- If *size* is a string, the following units can be used :
 - *B* or no unit present for bytes
 - *k*, *K*, *kB*, *KB* for kB (kilobytes)
 - *m*, *M*, *mB*, *MB* for MB (megabytes)
 - *g*, *G*, *gB*, *GB* for GB (gigabytes)
 - *t*, *T*, *tB*, *TB* for TB (terabytes) Example:
size="1MB" for a one megabytes storage object.
 - Note that the size will be rounded to the closest 4096 Bytes RAM pages count. For instance, a size of 100000 Bytes will be rounded to 24 pages, really 98304 Bytes.
 - The base value for kilo is 1024, aka 1kB = 1024B. Strictly speaking, we use kiB, MiB, etc.

(*type*=*string or int*)

gen_wwn: Should we generate a T10 WWN Unit Serial ?

(*type*=*bool*)

Return Value

A *RDDRStorageObject* object.

Overrides: *object.__init__*

Inherited from rtslib.tcm.StorageObject (Section 6.8)

delete(), is_configured()

Inherited from rtslib.node.CFSNode (Section 3.2)

__nonzero__(), __str__(), get_attribute(), get_parameter(), list_attributes(), list_parameters(), set_attribute(), set_parameter()

Inherited from object

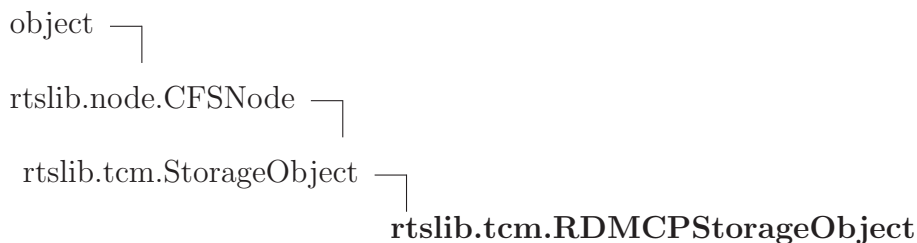
__delattr__(), __format__(), __getattr__(), __hash__(), __new__(), __reduce__(), __reduce_ex__(), __repr__(), __setattr__(), __sizeof__(), __subclasshook__()

6.10.2 Properties

Name	Description
page_size	Get the ramdisk page size.
pages	Get the ramdisk number of pages.
size	Get the ramdisk size in bytes.
<i>Inherited from rtslib.tcm.StorageObject (Section 6.8)</i>	
attached_luns, backstore, name, status, udev_path, wwn	
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
exists, is_fresh, path	
<i>Inherited from object</i>	
__class__	

6.10.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
alua_metadata_dir, configfs_dir, spec_dir	

6.11 Class RDMCPStorageObject

An interface to configFS storage objects for rd_mcp backstore.

6.11.1 Methods

```
__init__(self, backstore, name, size=None, gen_wwn=True)
```

A RDMCPStorageObject can be instantiated in two ways:

- **Creation mode:** If *size* is specified, the underlying configFS object will be created with that parameter. No RDMCPStorageObject with the same *name* can pre-exist in the parent RDMCPBackstore in that mode, or instantiation will fail.
- **Lookup mode:** If *size* is not set, then the RDMCPStorageObject will be bound to the existing configFS object in the parent RDMCPBackstore having the specified *name*. The underlying configFS object must already exist in that mode, or instantiation will fail.

Parameters

backstore: The parent backstore of the RDMCPStorageObject.

(*type=RDMCPBackstore*)

name: The name of the RDMCPStorageObject.

(*type=string*)

size: The size of the ramdrive to create:

- If size is an int, it represents a number of bytes
- If size is a string, the following units can be used :
 - **B** or no unit present for bytes
 - **k, K, kB, KB** for kB (kilobytes)
 - **m, M, mB, MB** for MB (megabytes)
 - **g, G, gB, GB** for GB (gigabytes)
 - **t, T, tB, TB** for TB (terabytes) Example:
size="1MB" for a one megabytes storage object.
 - Note that the size will be rounded to the closest 4096 Bytes RAM pages count. For instance, a size of 100000 Bytes will be rounded to 24 pages, really 98304 Bytes.
 - The base value for kilo is 1024, aka 1kB = 1024B. Strictly speaking, we use kiB, MiB, etc.

(*type=string or int*)

gen_wwn: Should we generate a T10 WWN Unit Serial ?

(*type=bool*)

Return Value

A RDMCPStorageObject object.

Overrides: object.__init__

Inherited from rtslib.tcm.StorageObject (Section 6.8)

delete(), is_configured()

Inherited from rtslib.node.CFSNode (Section 3.2)

__nonzero__(), __str__(), get_attribute(), get_parameter(), list_attributes(), list_parameters(), set_attribute(), set_parameter()

Inherited from object

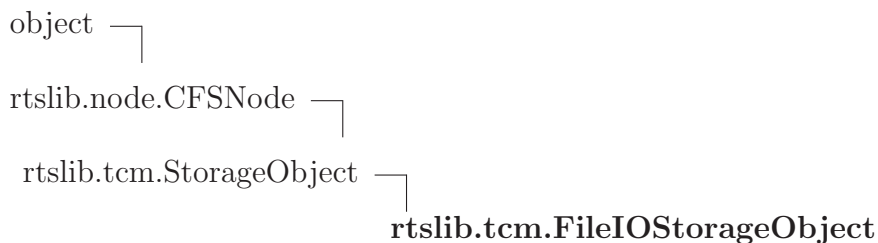
__delattr__(), __format__(), __getattr__(), __hash__(), __new__(), __reduce__(), __reduce_ex__(), __repr__(), __setattr__(), __sizeof__(), __subclasshook__()

6.11.2 Properties

Name	Description
page_size	Get the ramdisk page size.
pages	Get the ramdisk number of pages.
size	Get the ramdisk size in bytes.
<i>Inherited from rtslib.tcm.StorageObject (Section 6.8)</i>	
attached_luns, backstore, name, status, udev_path, wwn	
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
exists, is_fresh, path	
<i>Inherited from object</i>	
__class__	

6.11.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
alua_metadata_dir, configfs_dir, spec_dir	

6.12 Class FileIOStorageObject

An interface to configFS storage objects for fileio backstore.

6.12.1 Methods

```
__init__(self, backstore, name, dev=None, size=None, gen_wwn=True,
buffered_mode=False)
```

A FileIOStorageObject can be instantiated in two ways:

- **Creation mode:** If *dev* and *size* are specified, the underlying configFS object will be created with those parameters. No FileIOStorageObject with the same *name* can pre-exist in the parent FileIOBackstore in that mode, or instantiation will fail.
- **Lookup mode:** If *dev* and *size* are not set, then the FileIOStorageObject will be bound to the existing configFS object in the parent FileIOBackstore having the specified *name*. The underlying configFS object must already exist in that mode, or instantiation will fail.

Parameters

backstore: The parent backstore of the FileIOStorageObject.
(*type=FileIOBackstore*)

name: The name of the FileIOStorageObject.
(*type=string*)

dev: The path to the backend file or block device to be used.

- Examples: *dev="/dev/sda"*,
dev="/tmp/myfile"
- The only block device type that is accepted *TYPE_DISK*, or partitions of a *TYPE_DISK* device. For other device types, use *pscsi*.

(*type=string*)

size: The maximum size to allocate for the file. Not used for block devices.

- If *size* is an int, it represents a number of bytes
- If *size* is a string, the following units can be used :
 - **B** or no unit present for bytes
 - **k, K, kB, KB** for kB (kilobytes)
 - **m, M, mB, MB** for MB (megabytes)
 - **g, G, gB, GB** for GB (gigabytes)
 - **t, T, tB, TB** for TB (terabytes) Example: *size="1MB"* for a one megabytes storage object.
 - The base value for kilo is 1024, aka 1kB = 1024B. Strictly speaking, we use **kiB, MiB**, etc.

(*type=string or int*)

gen_wwn: Should we generate a T10 WWN Unit Serial ?

Inherited from `rtslib.tcm.StorageObject` (Section 6.8)

`delete()`, `is_configured()`

Inherited from `rtslib.node.CFSNode` (Section 3.2)

`__nonzero__()`, `__str__()`, `get_attribute()`, `get_parameter()`, `list_attributes()`, `list_parameters()`, `set_attribute()`, `set_parameter()`

Inherited from object

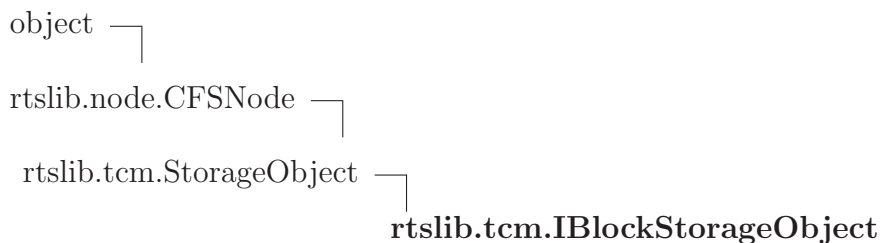
`__delattr__()`, `__format__()`, `__getattr__()`, `__hash__()`, `__new__()`, `__reduce__()`, `__reduce_ex__()`, `__repr__()`, `__setattr__()`, `__sizeof__()`, `__subclasshook__()`

6.12.2 Properties

Name	Description
<code>mode</code>	Get the current FileIOStorage mode, buffered or synchronous
<code>size</code>	Get the current FileIOStorage size in bytes
<i>Inherited from <code>rtslib.tcm.StorageObject</code> (Section 6.8)</i>	
<code>attached_luns</code> , <code>backstore</code> , <code>name</code> , <code>status</code> , <code>udev_path</code> , <code>wwn</code>	
<i>Inherited from <code>rtslib.node.CFSNode</code> (Section 3.2)</i>	
<code>exists</code> , <code>is_fresh</code> , <code>path</code>	
<i>Inherited from object</i>	
<code>__class__</code>	

6.12.3 Class Variables

Name	Description
<i>Inherited from <code>rtslib.node.CFSNode</code> (Section 3.2)</i>	
<code>alua_metadata_dir</code> , <code>configs_dir</code> , <code>spec_dir</code>	

6.13 Class `IBlockStorageObject`

An interface to configFS storage objects for iblock backstore.

6.13.1 Methods

```
__init__(self, backstore, name, dev=None, gen_wwn=True)
```

A *BlockIOStorageObject* can be instantiated in two ways:

- **Creation mode:** If *dev* is specified, the underlying *configFS* object will be created with that parameter. No *BlockIOStorageObject* with the same *name* can pre-exist in the parent *BlockIOBackstore* in that mode.
- **Lookup mode:** If *dev* is not set, then the *BlockIOStorageObject* will be bound to the existing *configFS* object in the parent *BlockIOBackstore* having the specified *name*. The underlying *configFS* object must already exist in that mode, or instantiation will fail.

Parameters

backstore: The parent backstore of the *BlockIOStorageObject*.

(*type=BlockIOBackstore*)

name: The name of the *BlockIOStorageObject*.

(*type=string*)

dev: The path to the backend block device to be used.

- Example: *dev="/dev/sda"*.
- The only device type that is accepted *TYPE_DISK*. For other device types, use *pscsi*.

(*type=string*)

gen_wwn: Should we generate a T10 WWN Unit Serial when creating the object ?

(*type=bool*)

Return Value

A *BlockIOStorageObject* object.

Overrides: *object.__init__*

Inherited from rtslib.tcm.StorageObject(Section 6.8)

delete(), *is_configured()*

Inherited from rtslib.node.CFSNode(Section 3.2)

__nonzero__(), *__str__()*, *get_attribute()*, *get_parameter()*, *list_attributes()*, *list_parameters()*, *set_attribute()*, *set_parameter()*

Inherited from object

__delattr__(), *__format__()*, *__getattr__()*, *__hash__()*, *__new__()*, *__reduce__()*, *__reduce_ex__()*,

`--repr--()`, `--setattr--()`, `--sizeof--()`, `--subclasshook--()`

6.13.2 Properties

Name	Description
major	Get the block device major number
minor	Get the block device minor number
<i>Inherited from rtslib.tcm.StorageObject (Section 6.8)</i>	
attached_luns, backstore, name, status, udev_path, wwn	
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
exists, is_fresh, path	
<i>Inherited from object</i>	
__class__	

6.13.3 Class Variables

Name	Description
<i>Inherited from rtslib.node.CFSNode (Section 3.2)</i>	
alua_metadata_dir, configfs_dir, spec_dir	

7 Module *rtslib.utils*

Provides various utility functions.

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7.1 Functions

flatten_nested_list(*nested_list*)

Function to flatten a nested list.

```
>>> import rtslib.utils as utils
>>> utils.flatten_nested_list([[1,2,3,[4,5,6]],[7,8],[[9,10],[11,12]])
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11]
```

Parameters

nested_list: A nested list (list of lists of lists etc.)
(*type=list*)

Return Value

A list with only non-list elements

gen_list_item(*nested_list*)

The generator for `flatten_nested_list()`. It returns one by one items that are not a list, and recurses when he finds an item that is a list.

fwrite(*path*, *string*)

This function writes a string to a file, and takes care of opening it and closing it. If the file does not exist, it will be created.

```
>>> from rtslib.utils import *
>>> fwrite("/tmp/test", "hello")
>>> fread("/tmp/test")
'hello'
```

Parameters

path: The file to write to.
(*type=string*)

string: The string to write to the file.
(*type=string*)

fread(*path*)

This function reads the contents of a file. It takes care of opening and closing it.

```
>>> from rtslib.utils import *
>>> fwrite("/tmp/test", "hello")
>>> fread("/tmp/test")
'hello'
>>> fread("/tmp/notexistingfile") # doctest: +ELLIPSIS
Traceback (most recent call last):
...
IOError: [Errno 2] No such file or directory: '/tmp/notexistingfile'
```

Parameters

path: The path to the file to read from.
(*type=string*)

Return Value

A string containing the file's contents.

is_dev_in_use(*path*)

This function will check if the device or file referenced by *path* is already mounted or used as a storage object backend. It works by trying to open the *path* with `O_EXCL` flag, which will fail if someone else already did. Note that the file is closed before the function returns, so this does not guaranteed the device will still be available after the check.

Parameters

path: path to the file of device to check
(*type=string*)

Return Value

A boolean, True is we cannot get exclusive descriptor on the path,
False if we can.

is_disk_partition(*path*)

Try to find out if *path* is a partition of a `TYPE_DISK` device. Handles both `/dev/sdaX` and `/dev/disk/by-*/*-part?` schemes.

get_disk_size(*path*)

This function returns the size in bytes of a disk-type block device, or `None` if *path* does not point to a disk- type device.

get_block_numbers(*path*)

This function returns a (major,minor) tuple for the block device found at *path*, or (None, None) if *path* is not a block device.

get_block_type(*path*)

This function returns a block device's type. Example: 0 is TYPE_DISK If no match is found, None is returned.

```
>>> from rtslib.utils import *
>>> get_block_type("/dev/sda")
0
>>> get_block_type("/dev/sr0")
5
>>> get_block_type("/dev/scd0")
5
>>> get_block_type("/dev/nodvicehere") is None
True
```

Parameters

`path`: path to the block device
(*type=string*)

Return Value

An int for the block device type, or None if not a block device.

list_scsi_hbas()

This function returns the list of HBA indexes for existing SCSI HBAs.

convert_scsi_path_to_hctl(*path*)

This function returns the SCSI ID in H:C:T:L form for the block device being mapped to the udev path specified. If no match is found, None is returned.

```
>>> import rtplib.utils as utils
>>> utils.convert_scsi_path_to_hctl('/dev/scd0')
(2, 0, 0, 0)
>>> utils.convert_scsi_path_to_hctl('/dev/sr0')
(2, 0, 0, 0)
>>> utils.convert_scsi_path_to_hctl('/dev/sda')
(3, 0, 0, 0)
>>> utils.convert_scsi_path_to_hctl('/dev/sda1')
>>> utils.convert_scsi_path_to_hctl('/dev/sdb')
(3, 0, 1, 0)
>>> utils.convert_scsi_path_to_hctl('/dev/sdc')
(3, 0, 2, 0)
```

Parameters

path: The udev path to the SCSI block device.
(*type=string*)

Return Value

An (host, controller, target, lun) tuple of integer values representing the SCSI ID of the device, or None if no match is found.

convert_scsi_hctl_to_path(*host, controller, target, lun*)

This function returns a udev path pointing to the block device being mapped to the SCSI device that has the provided H:C:T:L.

```
>>> import rtslib.utils as utils
>>> utils.convert_scsi_hctl_to_path(0,0,0,0)
''
>>> utils.convert_scsi_hctl_to_path(2,0,0,0) # doctest: +ELLIPSIS
'/dev/s...0'
>>> utils.convert_scsi_hctl_to_path(3,0,2,0)
'/dev/sdc'
```

Parameters

host: The SCSI host id.
(*type=int*)

controller: The SCSI controller id.
(*type=int*)

target: The SCSI target id.
(*type=int*)

lun: The SCSI Logical Unit Number.
(*type=int*)

Return Value

A string for the canonical path to the device, or empty string.

convert_human_to_bytes(*hsize*, *kilo*=1024)

This function converts human-readable amounts of bytes to bytes. It understands the following units :

- *B* or no unit present for Bytes
- *k*, *K*, *kB*, *KB* for kB (kilobytes)
- *m*, *M*, *mB*, *MB* for MB (megabytes)
- *g*, *G*, *gB*, *GB* for GB (gigabytes)
- *t*, *T*, *tB*, *TB* for TB (terabytes)

Note: The definition of *kilo* defaults to 1kB = 1024Bytes. Strictly speaking, those should not be called *kB* but *kiB*. You can override that with the optional *kilo* parameter.

Example:

```
>>> import rtslib.utils as utils
>>> utils.convert_human_to_bytes("1k")
1024
>>> utils.convert_human_to_bytes("1k", 1000)
1000
>>> utils.convert_human_to_bytes("1MB")
1048576
>>> utils.convert_human_to_bytes("12kB")
12288
```

Parameters

- hsize*: The human-readable version of the Bytes amount to convert
(*type*=string or int)
- kilo*: Optionnal base for the kilo prefix
(*type*=int)

Return Value

An int representing the human-readable string converted to bytes

generate_wwn(*wwn_type*)

Generates a random WWN of the specified type:

- *unit_serial*: T10 WWN Unit Serial.
- *iqn*: iSCSI IQN
- *naa*: SAS NAA address

Parameters

wwn_type: The WWN address type.
(*type=str*)

Return Value

A string containing the WWN.

is_valid_wwn(*wwn_type*, *wwn*, *wwn_list=None*)

Returns True if the *wwn* is a valid *wwn* of type *wwn_type*.

Parameters

wwn_type: The WWN address type.
(*type=str*)

wwn: The WWN address to check.
(*type=str*)

wwn_list: An optional list of *wwns* to check the *wwn* parameter from.
(*type=list of str*)

Return Value

bool.

list_available_kernel_modules()

List all loadable kernel modules as registered by *depmod*

list_loaded_kernel_modules()

List all currently loaded kernel modules

modprobe(*module*)

Load the specified kernel module if needed.

Parameters

module: The name of the kernel module to be loaded.
(*type=str*)

Return Value

Whether or not we had to load the module.

exec_argv(*argv, strip=True, shell=False*)

Executes a command line given as an argv table and either:

- raise an exception if return != 0
- return the output

If strip is True, then output lines will be stripped. If shell is True, the argv must be a string that will be evaluated by the shell, instead of the argv list.

list_eth_names(*max_eth=1024*)

List the max_eth first local ethernet interfaces names from SIOCGIFCONF struct.

list_eth_ips(*ifnames=None*)

List the IPv4 and IPv6 non-loopback, non link-local addresses of a list of ethernet interfaces from the SIOCGIFADDR struct. If ifname is omitted, list all IPs of all ifaces excepted for lo.

is_ipv4_address(*addr*)

is_ipv6_address(*addr*)

get_main_ip()

Try to guess the local machine non-loopback IP. If available, local hostname resolution is used (if non-loopback), else try to find an other non-loopback IP on configured NICs. If no usable IP address is found, returns None.

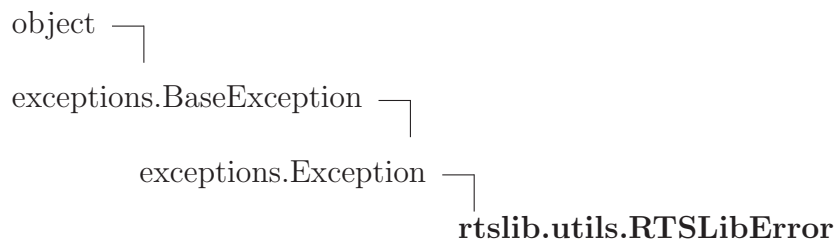
7.2 Variables

Name	Description
<code>__package__</code>	Value: 'rtslib'

continued on next page

Name	Description
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7.3 Class *RTSLibError*



Known Subclasses: *rtslib.utils.RTSLibBrokenLink*, *rtslib.utils.RTSLibNotInCFS*

Generic *rtslib* error.

7.3.1 Methods

Inherited from exceptions.Exception

`__init__()`, `__new__()`

Inherited from exceptions.BaseException

`__delattr__()`, `__getattr__()`, `__getitem__()`, `__getslice__()`, `__reduce__()`, `__repr__()`,
`__setattr__()`, `__setstate__()`, `__str__()`, `__unicode__()`

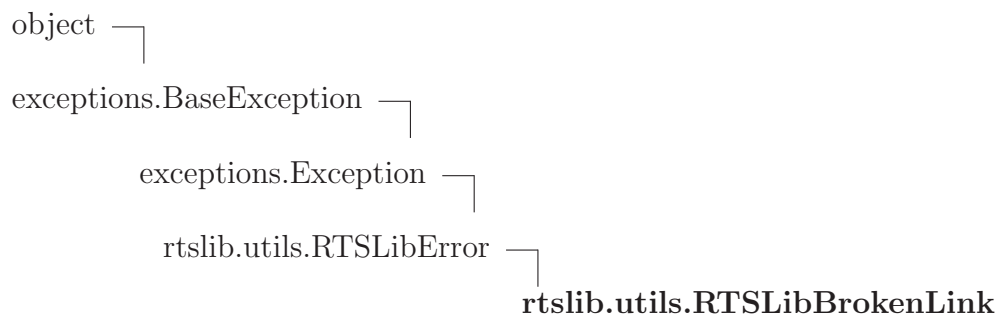
Inherited from object

`__format__()`, `__hash__()`, `__reduce_ex__()`, `__sizeof__()`, `__subclasshook__()`

7.3.2 Properties

Name	Description
<i>Inherited from exceptions.BaseException</i>	
<code>args</code> , <code>message</code>	
<i>Inherited from object</i>	
<code>__class__</code>	

7.4 Class `RTSLibBrokenLink`



Broken link in configs, i.e. missing LUN storage object.

7.4.1 Methods

Inherited from `exceptions.Exception`

`__init__()`, `__new__()`

Inherited from `exceptions.BaseException`

`__delattr__()`, `__getattr__()`, `__getitem__()`, `__getslice__()`, `__reduce__()`, `__repr__()`,
`__setattr__()`, `__setstate__()`, `__str__()`, `__unicode__()`

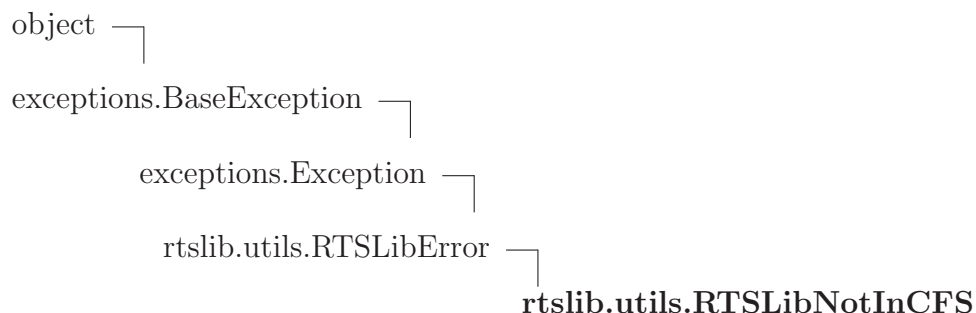
Inherited from `object`

`__format__()`, `__hash__()`, `__reduce_ex__()`, `__sizeof__()`, `__subclasshook__()`

7.4.2 Properties

Name	Description
<i>Inherited from <code>exceptions.BaseException</code></i> args, message	
<i>Inherited from <code>object</code></i> <code>__class__</code>	

7.5 Class *RTSLibNotInCFS*



The underlying configs object does not exist. Happens when calling methods of an object that is instantiated but have been deleted from configs, or when trying to lookup an object that does not exist.

7.5.1 Methods

Inherited from exceptions.Exception

`__init__()`, `__new__()`

Inherited from exceptions.BaseException

`__delattr__()`, `__getattr__()`, `__getitem__()`, `__getslice__()`, `__reduce__()`, `__repr__()`, `__setattr__()`, `__setstate__()`, `__str__()`, `__unicode__()`

Inherited from object

`__format__()`, `__hash__()`, `__reduce_ex__()`, `__sizeof__()`, `__subclasshook__()`

7.5.2 Properties

Name	Description
<i>Inherited from exceptions.BaseException</i>	
<code>args</code> , <code>message</code>	
<i>Inherited from object</i>	
<code>__class__</code>	

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